

Stalling
NFTY MAR JELLO 2010
September 25th, 2010
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Touchstone Text:

"What are you doing here?" growled the watchdog.

"Just killing time," replied Milo apologetically. "You see – "

"KILLING TIME!" roared the dog – so furiously that his alarm went off. "It's bad enough wasting time without killing it." And he shuddered at the thought.

Goals:

To teach PPs both the importance of stalling and some methods for accomplishing that goal.

Objectives:

PPs will be able to recognize situations where stalling is necessary/appropriate

PPs will learn several methods for stalling including some games and other speaking techniques

Materials:

None necessary, but a microphone would help if available

People:

Two group leaders per group

GLs should also keep track of time since there will be no TK.

Groups – Depending on number of PPs who sign up groups should be split evenly into 10-15

PPs groups for each games, but come together at the end for Bean Skit and Wrap-Up.

Space needed:

One of the rooms that's adjacent to the dining area on the upper floor of the main building at capital camps (or some other large open space)

Timetable:

0.0-0.05 Introduction

0.10-0.20 Vocal games

0.20-0.25 Vocal Stalling

0.25-0.35 Ride that pony/WA

0.35-0.40 Bean Skit

0.40-0.45 Wrap-up

Detailed procedure:

1. Introduction: Give a few minutes to let people get settled, seat everyone, etc.
Discuss when it's appropriate to stall (between programs/activities, when someone

- needs a few minutes to finish setting up, etc.). Also explain that there are several different ways to stall and explain, which methods work in different situations.
2. Vocal Games: PPs should find a partner for this game. Vegetable Game (name as many objects from one category as possible). Helps to get people quiet, can go on basically indefinitely. Snaps (I play snaps you play snaps WE all play snaps/ I play snaps you play snaps MANY people play snaps, snaps for vowels, clues).
 3. Vocal Stalling: Group comes back together. Talk about the ability to speak extemporaneously, and fill up space.
 4. Ride That Pony: If group is over 20 people split into small groups of 10-15 PPs. Everyone stands in a circle, claps, and chants "There goes (insert name) ridin' that pony. Ride, Ride, Ride that pony. There goes (insert name) ridin' that pony. This is how (he/she) does it! Front, front, front, front baby. Back, back, back, back baby. Side, side, side, side baby. This is how (he/she) does it!"
 5. Bean Skit: Stalling group comes back together for this part. Look to Appendix A.
 6. Wrap-up: Quickly review what we've learned, and dismiss PPs.

Appendix A

Bean Skit Script:

Victim: Whatcha doin'?

Chef: Cookin Beans?

Victim: Can I try some?

Chef: Sure!

Victim eats beans

Victim: These beans aren't so good.

Victim collapses

Character 3: Oh my god! Is there a doctor in the house?

Doctor: I'm a doctor!

Character 3: Come quick!

Doctor: I'm sorry this man is dead.

Do skit with different themes. (ex: hillbilly, ghetto, sesame street, backwards, Guido)